## THE WASP SCOUT CAR

This project began when my friend Mike gave me a spare sprue from a helicopter kit to see what I could do with it. Well after searching my many leftover parts boxes I came up with a design which is a scale purists nightmare - the helicopter kit is  $1/72^{nd}$  scale, wheels and suspension are  $1/16^{th}$ , radiators are  $1/12^{th}$ , the dash and guns are  $1/24^{th}$ , the driver figure is  $1/20^{th}$ .

The project designed itself from my choice of parts. I knew it would be some kind of land vehicle, probably post-apocalyptic. I started with the wheels/suspension from a 1/16 MG TC from ENTEX, a damaged original from the sixties. From that beginning the project became clear. The seat is from the same kit narrowed and flipped over.

The two radiators are from old and fallen apart Tamiya Formula One kits. The dash is of unknown origin. The joystick in the centre is a gear shift. The exhaust is brass tubing. The guns are optional pieces from a 1/24<sup>th</sup> Fujimi Ultraman Pointer Terrestrial Defense Force kit. The driver figure is from the Maschinen Kreiger series from Nitto Figure Set 1. At 1/20<sup>th</sup> scale that has decided the scale of "The Wasp". The seatbelts come from Studio 27.

All rivet marks and panel lines were filled and sanded smooth. New lines were scribed, and many rivets added from Masterclub (75 in total). Triple headlights from an unknown source were mounted on the nose. Metal mesh filled the openings on the helicopter. The big drone is a toy that stopped flying and the small one is from Ukrainian scale car Production.

The colour scheme was inspired by the shape of the vehicle which looks vaguely wasp like. I later found the insect type decals as an option in a Maschinen Krieger kit.

This was a really fun build as I used what I had, and one piece inspired the next. (And maybe I also had fun with the mix of scales to tease my friends who prefer only 1/24 or 1/25th scale!)